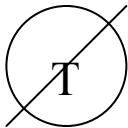



Narrative Story

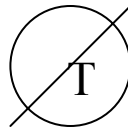
Introduction

- 1. Title
- 2. X = skip
- 3. → = indent
- 4. TC = [Time Connector](#)
- 5. Where & Who
- 6. HOP = Hint of a Problem = The Prompt
- 7. [Transition](#)
- 8. ★ ○ edit

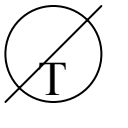

“The Tour”

- 1. 
- 2. X = skip
- 3. → = indent
- 4. TC = [Time Connector](#)
- 5. C.S.M. = Character, Setting and Mood
- 6.  Include sensory words.
- 7. [Transition](#)
- 8. ★ ○ edit

Action/Adventure

- 1. 
- 2. X = skip
- 3. → = indent
- 4. TC = [Time Connector](#)
- 5. Decide on your adventure/theme
- 6. Elaborate
- 7. [Transition](#)
- 8. ★ ○ edit

Solution

- 1. 
- 2. X = skip
- 3. → = indent
- 4. TC = [Time Connector = Finally](#)
- 5. Turning Point = I decided or I understood etc.
- 6.  Steps to Solution
- 7. [Transition](#)
- 8. ★ ○ edit

Conclusion

★ From that day on I learned